

## Generic Guide - PgcEdit - Loading the Files

We simply need to point to the project's **VIDEO\_TS** Folder and let PgcEdit do the rest.

The DVD file structure typically comprises of a group of files residing in the Video\_ts Folder.

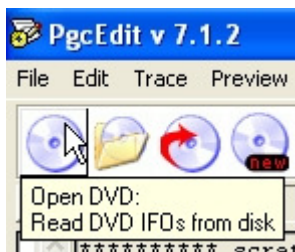
The video contents data is held in VOB files, typically VTS\_01\_0.VOB, VTS\_01\_1.VOB etc

The video playback is controlled by VIDEO\_TS.IFO, VTS\_01\_0.IFO and VIDEO\_TS.VOB files.

VIDEO\_TS.BUP, VTS\_01\_0.BUP are basically a form of error recovery file.

These are typical of a short home produced DVD. Longer DVDs contain more VOB files for the content. To modify the way a DVD works is generally just a matter of editing the two IFO and VOB files in the Video\_ts folder.

### LOADING the Video\_ts Files:

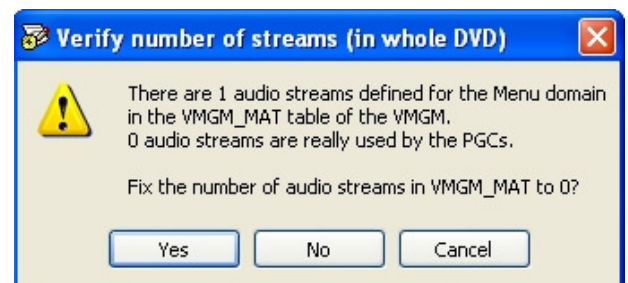
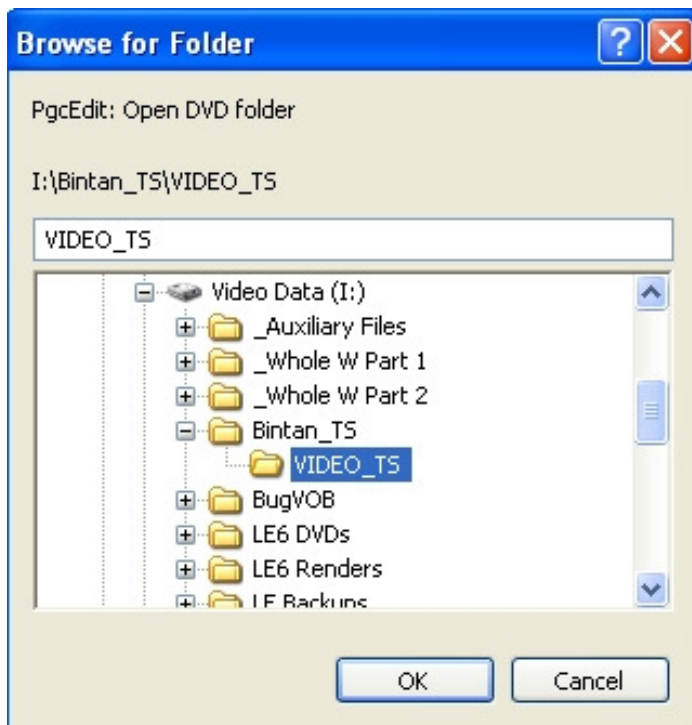


Click the Icon

or File and Open DVD

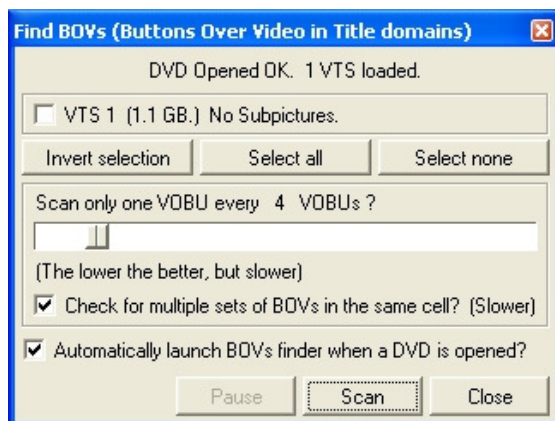


This opens a Browser window to select the Video\_ts folder



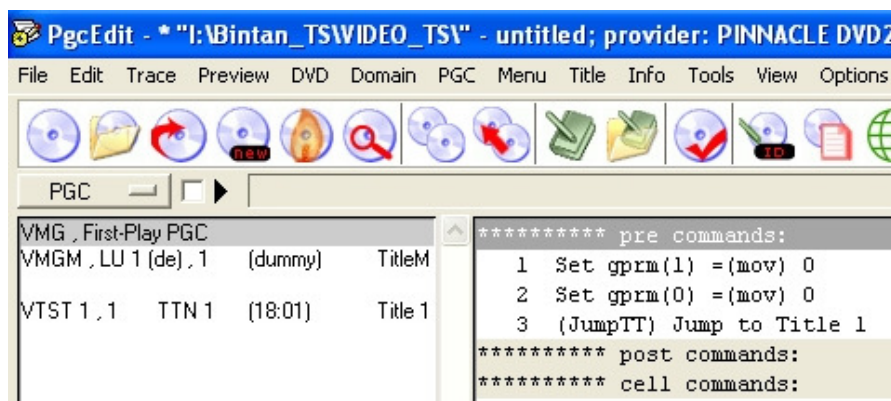
Following selection and a **Click** of the **O/K** button a message window will appear the first time the files are opened. **Accept** the option. Should other message windows appear, accept those also.

Next and on every load of the files, the Find BOV window appears. **Click Scan** and then **Close**  
 This is not really necessary but is perhaps a good practice to adopt from the outset.



The PGC list will now be populated and we are ready to go.

Below a very basic DVD is loaded. There is no menu and only one Title.  
 This was actually a Chapter proofing DVD.



## LOCATING the Video\_ts Files:



Finding the Video\_ts folder can be a problem, especially for those who prefer to let the video editing software do the housekeeping.

The following three sections will hopefully simplify this task.

Studio 10 seems to have a variety of ways to confuse us.

Should the following suggestions not work in your case, then I would suggest a windows search, perhaps using the specify date option.

Normally the files can be located using the guides that follow for either:

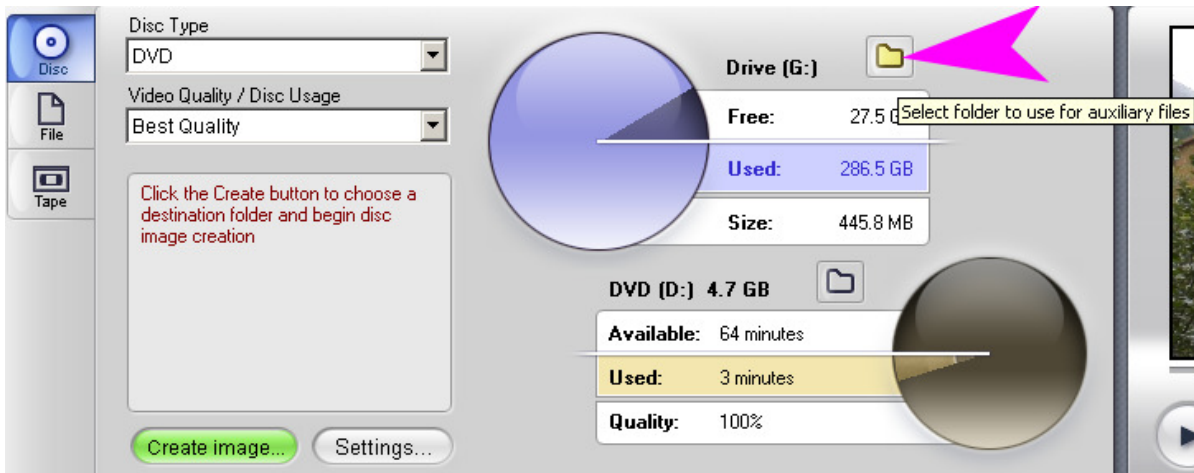
Studio 10, Liquid Edition 6 or Studio 9 and previous versions.

Check the Video\_ts folder found actually contains the files as there is often a dummy Video\_ts folder.

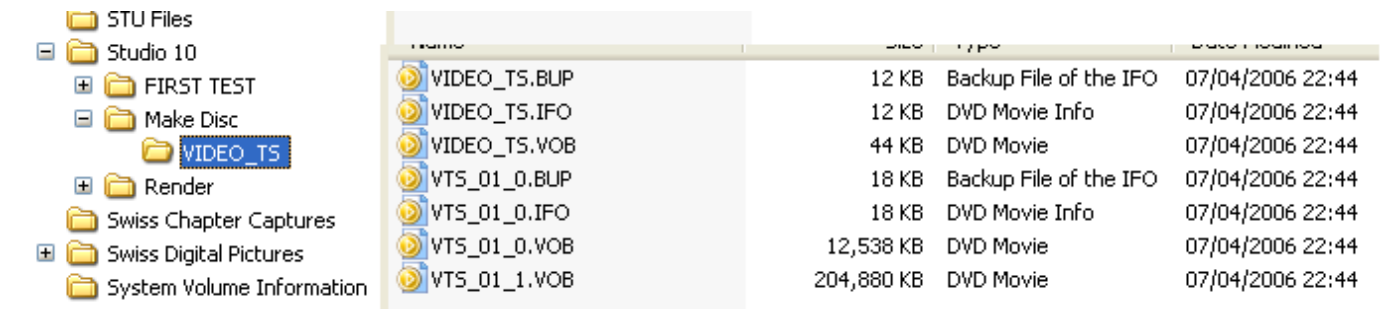
## Studio 10 Video\_ts file

Locating **Pinnacle Studio 10s** Video\_ts folder can normally be accomplished as follows.

The DVD should be compiled to the Hard Drive. (Using the option to compile but not burn a DVD).



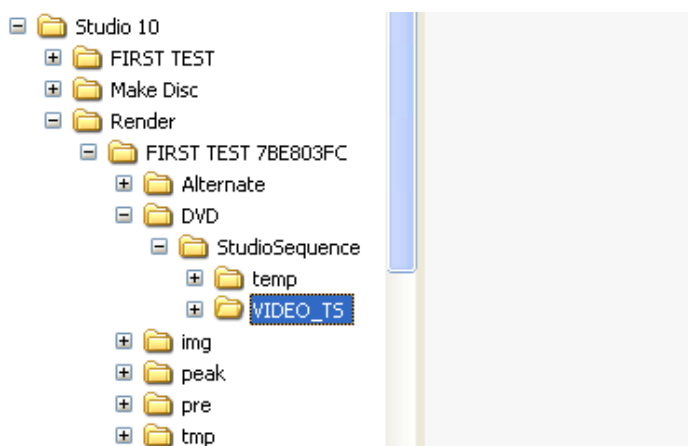
Go to the Make Movie > Disc panel in Studio 10 and click the folder Icon to see the Explorer Folder Tree.



To locate your Video\_ts folder look for the folder having the same name as your project.

The project in this sample was called 'FIRST TEST'

**Not** the VIDEO\_TS folder that is found within the 'Render' folder tree. This folder is empty!

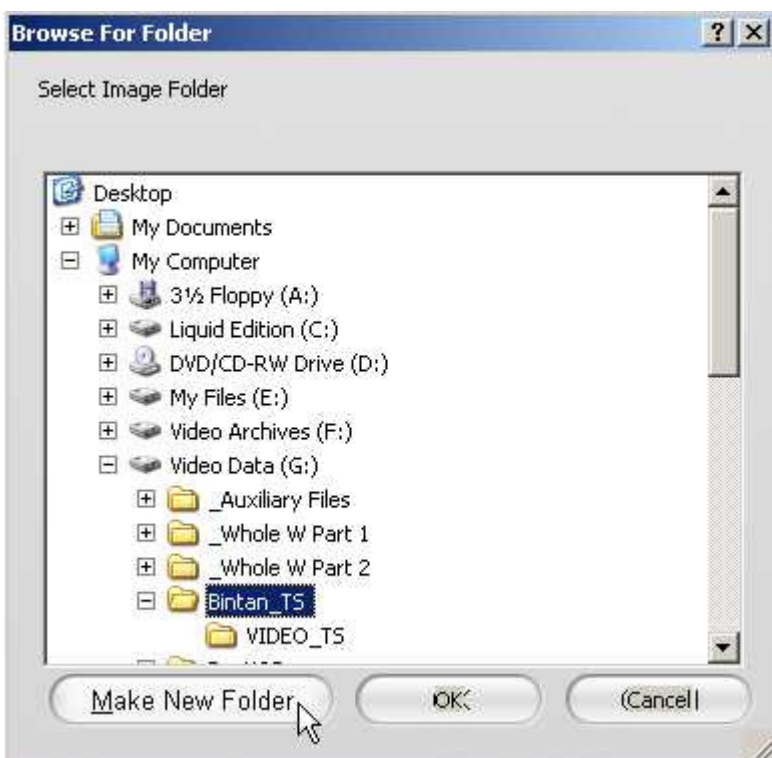


I would suggest that you create a folder with a unique name when compiling the next DVD. This will prevent Studio 10 overwriting a default one.

When a specific location **has been set** for the Video\_ts using the 'Create Image' button



The project must be open. **Click** the 'Create Image' button to reveal the location used for to hold the file.



I would suggest making a new folder for each project.

The default folder may finish up being overwritten if you do not.

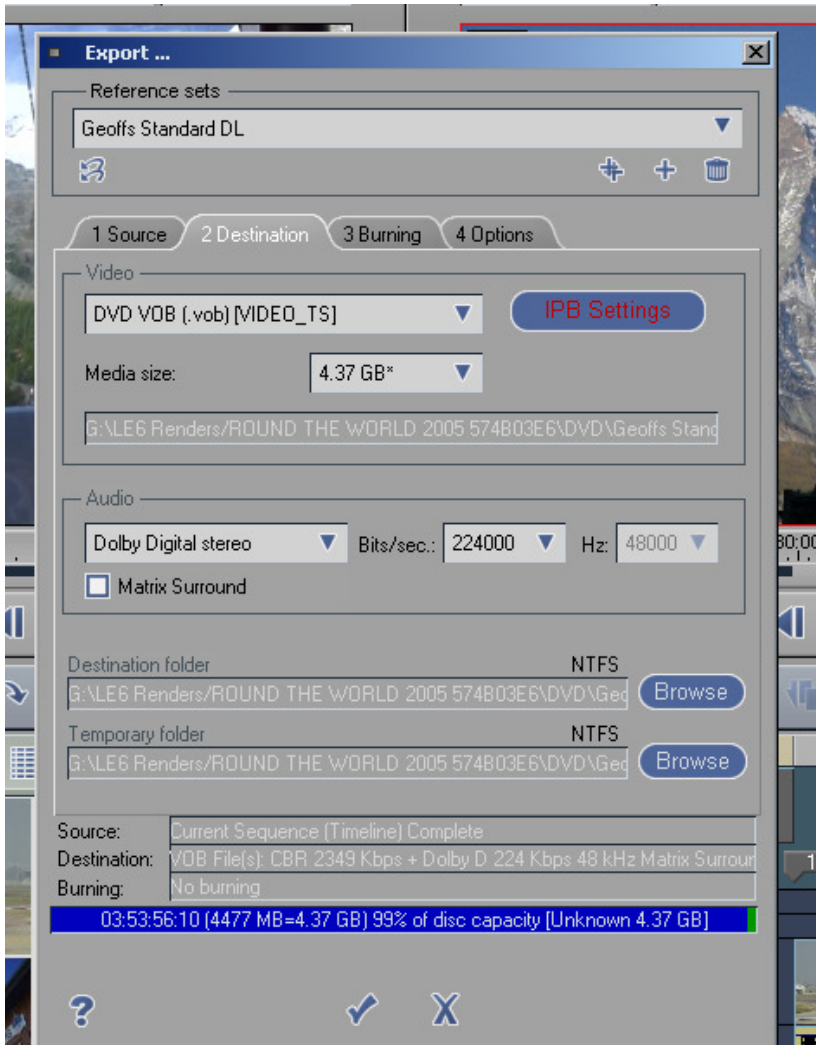
Using the project name\_TS is my choice for easy identification.



## Liquid Edition 6.1 Video\_ts file

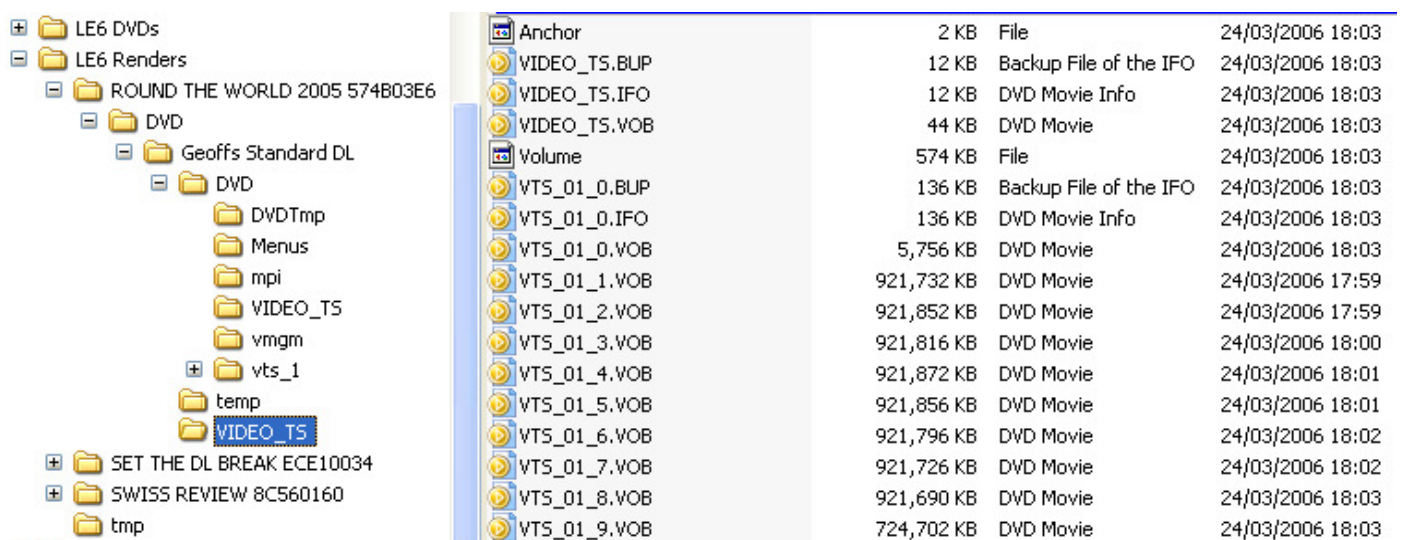
The Video\_ts folder from a **Liquid Edition 6** project is situated as follows:

Below in the Export 'Destination Tab' window it clearly indicates the location for that project:  
G:\LE6 Renders\ROUND THE WORLD 2005 574B03E6\DVD\Geoffs Standard DL



Now we simply locate the Folder in the PgcEdit/Explorer window.

Do not confuse the second Video\_ts folder ! (Check the files are present in your selected folder)

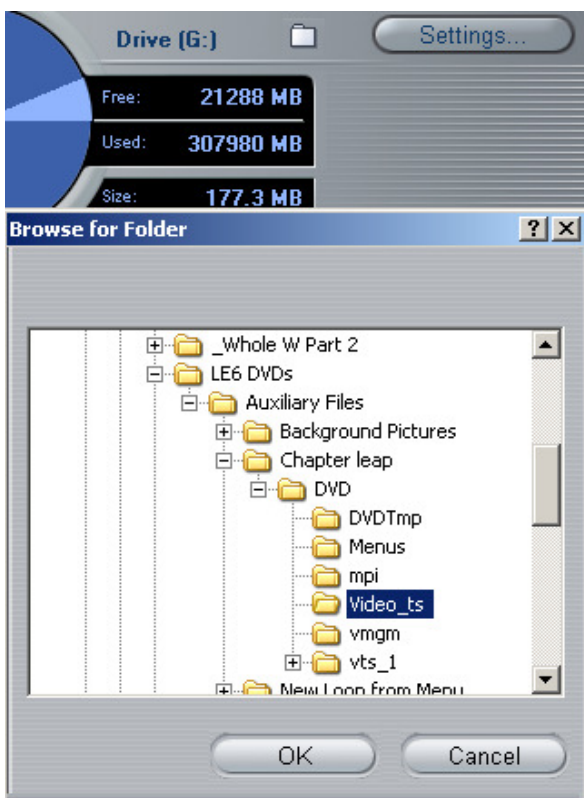
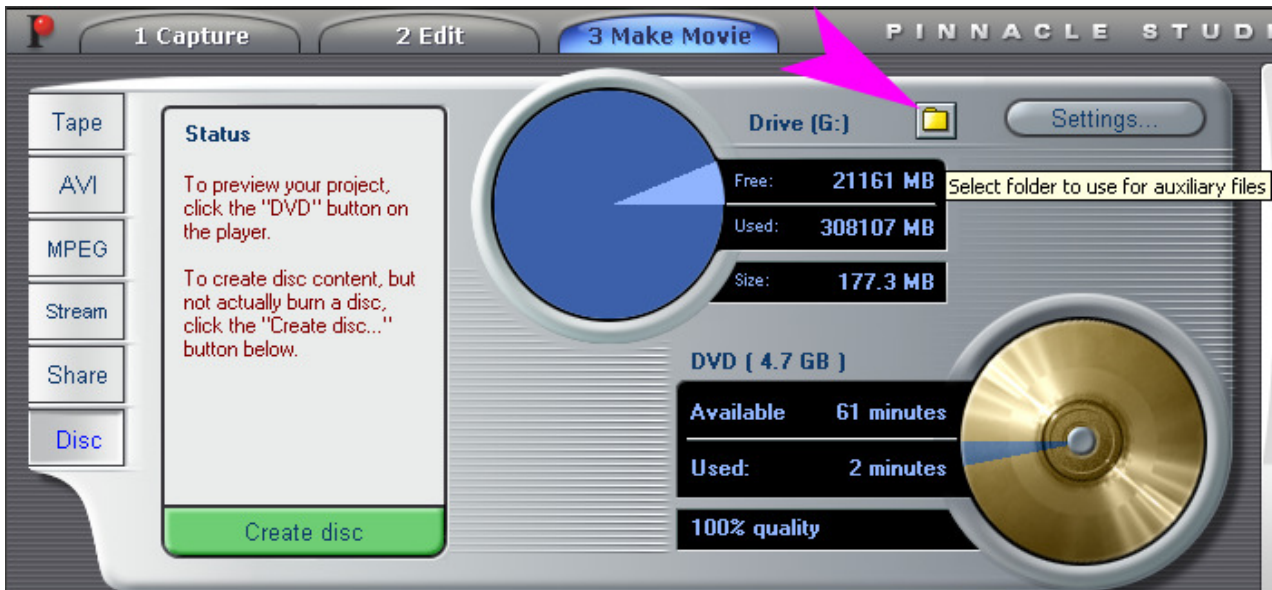


## Studio 9 Video\_ts file

Locating a **Pinnacle Studio 9** Video\_ts folder can be accomplished as follows:

The DVD should be compiled to the Hard Drive. (Using the option to compile but not burn a DVD).

Go to the Make Movie > Disc panel and click the folder Icon to reveal the Explorer Folder Tree.



The Video\_ts folder can be found within the Auxiliary Files Folder in a main folder with the project name.

The sample project name was 'Chapter Leap'. The path can clearly be seen as:

Auxiliary Files\ Chapter Leap\DVD\ ..... Studio 9 always has a 'DVD' folder holding the Video\_ts folder.